





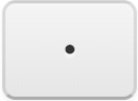








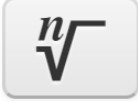








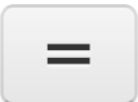












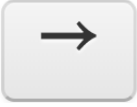

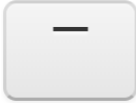
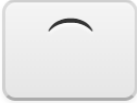






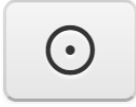



















Equation Editor Symbols for Introductory Physics

May be used during the MCAS Introductory Physics computer-based tryout

Symbols			
 plus sign	 minus sign	 times sign	 division sign
 plus minus sign	 negative sign	 times dot	 division slash
 equal	 not equal	 fraction	 mixed number
 power	 square root	 cube root	 general root
 subscript	 constant pi	 infinity	 parenthesis
 lambda	 delta	 omega	 degree sign
Relations			
 equal	 not equal	 similar	 not similar
 less than	 greater than	 approximately equal	 not approximately equal
 less than or equal	 greater than or equal	 congruent	 not congruent
 therefore			

Geometry

 ray	 line	 line segment	 arc
 parallel	 perpendicular	 angle	 angle measure
 triangle	 parallelogram	 circle	 prime
 constant pi	 sine	 cosine	 tangent
 theta	 inverse sine	 inverse cosine	 inverse tangent
Groups			
 parenthesis	 bracket	 brace	 absolute value
 open interval	 closed interval	 open-closed interval	 closed-open interval